French critic and composer Michel Chion argues that watching movies is more than just a visual exercise—it enacts a process of audio-viewing. The audiovisual makes use of a wealth of tropes, devices, techniques, and effects that convert multiple sensations into image and sound, therefore rendering, instead of reproducing, the world through cinema.

The first half of Film, A Sound Art considers developments in technology, aesthetic trends, and individual artistic style that recast the history of film as the evolution of a truly audiovisual language. The second half explores the intersection of auditory and visual realms. With restless inventiveness, Chion develops a rhetoric that describes the effects of audio-visual combinations, forcing us to rethink sound film. He claims, for example, that the silent era (which he terms "deaf cinema") did not end with the advent of sound technology but continues to function underneath and within later films. Expanding our appreciation of cinematic experiences ranging from Dolby multitrack in action films and the eerie tricycle of Stanley Kubrick's The Shining to the way actors from different nations use their voices and words, Film, A Sound Art showcases the vast knowledge and innovative thinking of a major theorist.

**Location**
Print copy in Suzzallo and Allen Libraries Stacks - PN1995.7 C4513 2009

**Publication Date**
7-16-2009

**Publisher**
Columbia University Press

**City**
New York, NY

**ISBN**
978-0231137775
Film, a Sound Art. Average rating: 0 out of 5 stars, based on 0 reviews. Write a review. Claudia Gorbman. Walmart # 9780231137768. Film Sound Clichés Film Sound Stereotypes and Common Logic Flaws. Film Sound Questions & Answers - "How to learn the art of sound design?" - "How to design a new language?" - "What is the sound of nothing?" and more. Foley Artistry Beginners guide, Interviews with Foley Artists, Who was Jack Foley? Foley Tips and more. Animation Sound Introduction to Animation Sound, The Test Screening of Steamboat Willie, Links to Sound and Music articles from 'Animation World Magazine'.